OLTP Through the Looking Glass 16 Years Later: Communication is the New Bottleneck

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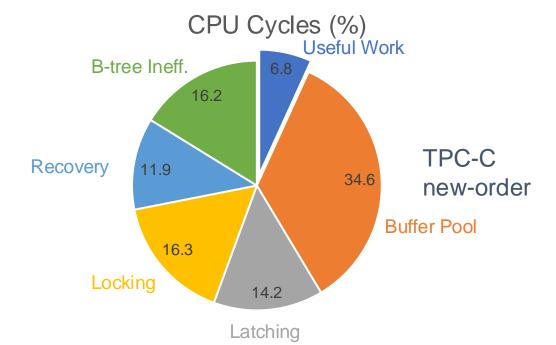




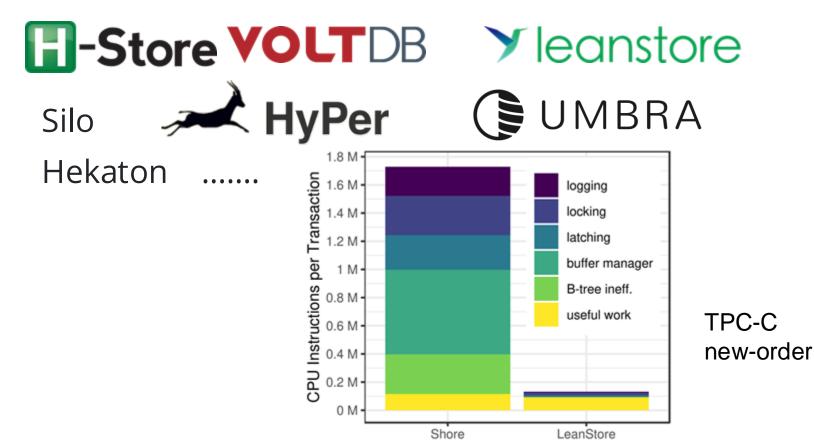


OLTP Looking Glass Back in 2008

- A performance study of a disk-based OLTP system Shore
- Bottlenecks were spread across various components when data fits in memory

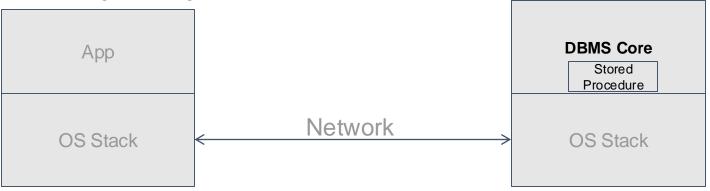


Many New OLTP Engines since then



Problems of Previous Research

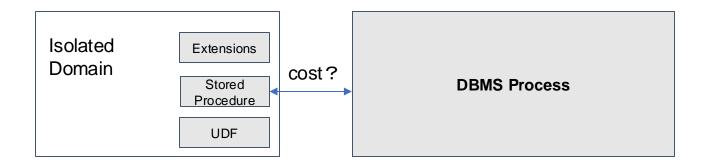
- Benchmarks ignore OS stacks and communication
- Most assume stored procedure as the core technique to reduce network overhead.
- The reality [1-2]: many apps prefer interactive transactions due to better software engineering practices



[1] Pavlo, Andrew. "What are we doing with our lives? Nobody cares about our concurrency control research." SIGMOD 2017.
 [2] Hu, Gansen, et al. "WeBridge: Synthesizing Stored Procedures for Large-Scale Real-World Web Applications." SIGMOD 2024.

Security of Stored Procedures

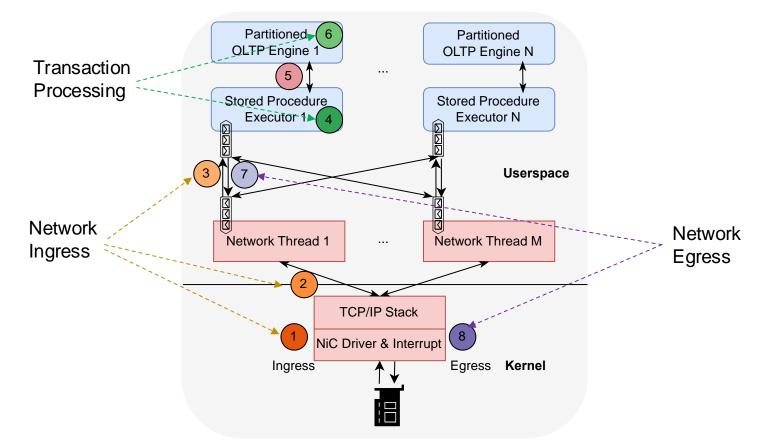
- Procedures run in the same address space of DBMS process for performance
 written in various languages: PL/SQL, C/C++, Java, Python
- Malicious/errant procedures could read unauthorized data or crash DBMS
- DBMSs are becoming more multi-tenant as people move to the cloud
- This applies to other extensibility mechanisms: UDF and extensions



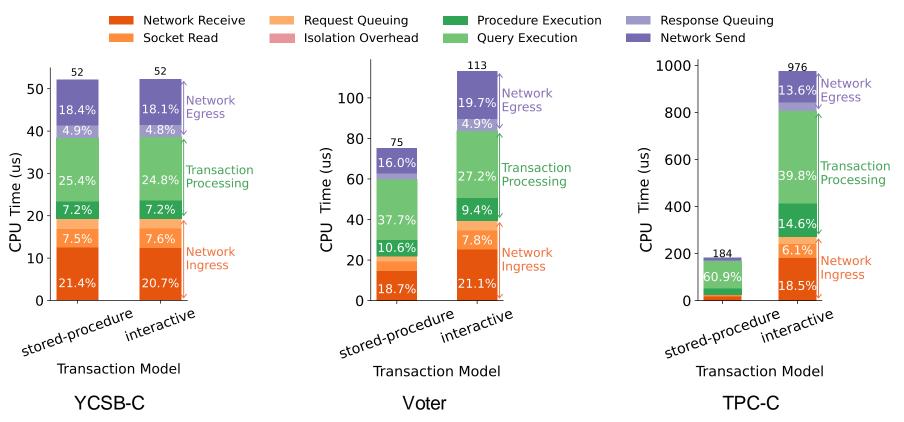
OLTP Looking Glass 2.0

- Consider OS network stacks
- Consider both stored procedures and interactive transactions
- Consider procedure isolation
- Assume previous bottlenecks were solved after more than a decade of research - We use VoltDB as the testbed.
- 2 Google cloud instances with 10Gbps NIC and 16-core 2.3Ghz CPU
- Increase the load until the server is CPU-bound

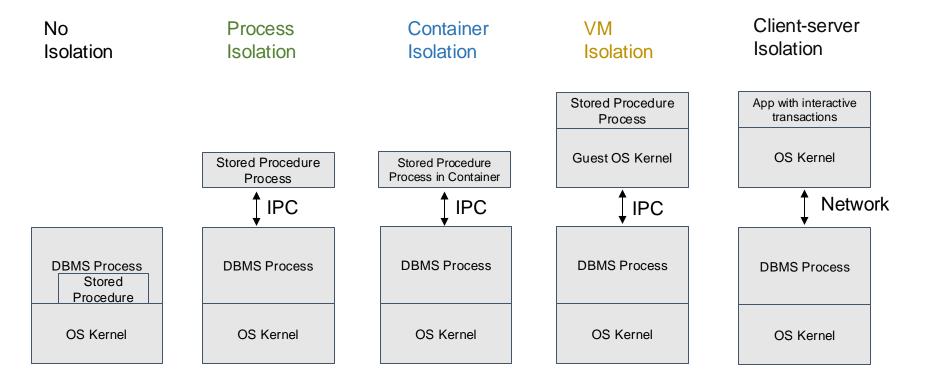
VoltDB Architecture



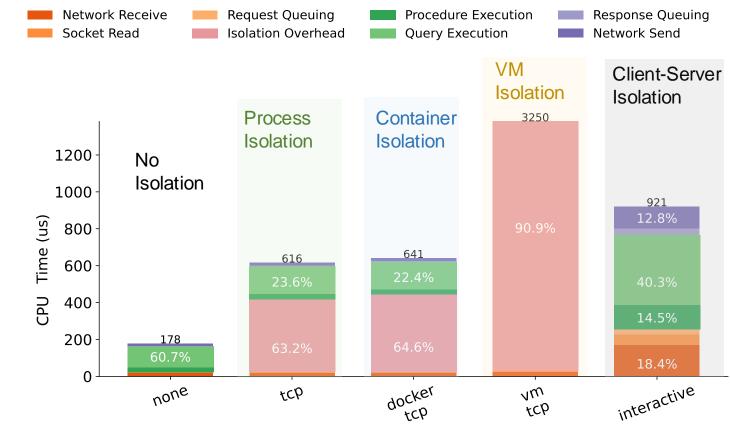
No-Isolation – Server-side CPU-time Breakdown, Communication is the bottleneck



Isolating Procedure

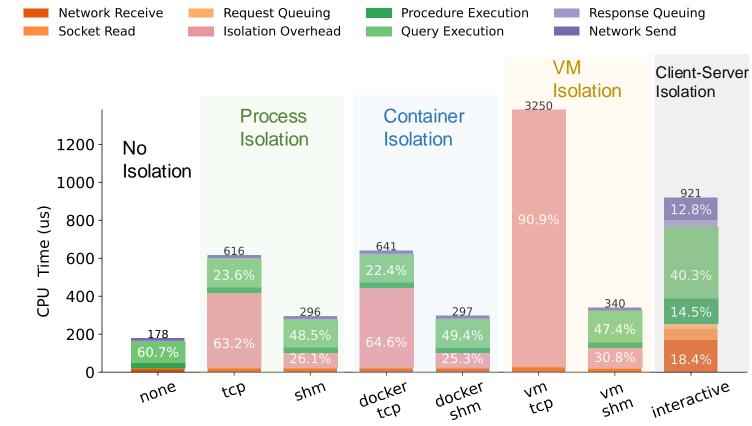


Isolated Stored Procedure Execution, Communication for Isolation is the bottleneck



Isolation & IPC Mechanisms

Isolated Stored Procedure Execution, Communication for Isolation is the bottleneck

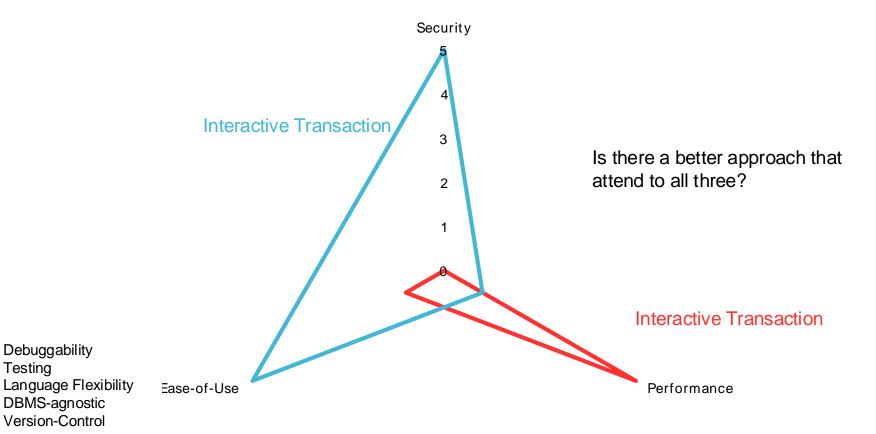


Isolation & IPC Mechanisms

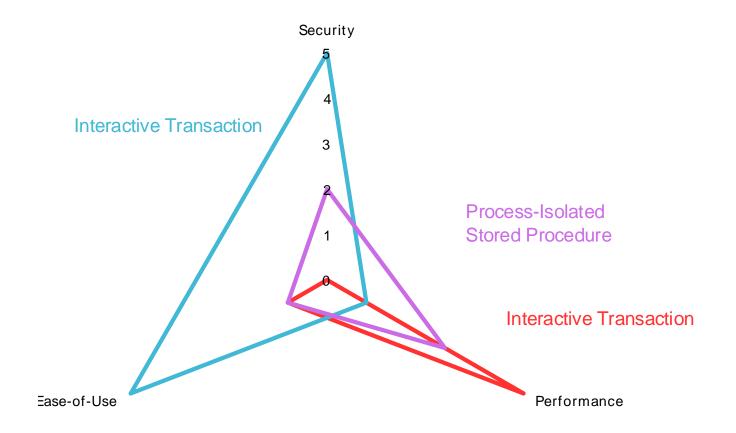
Wish #1: Towards Usable Kernel Bypass

- DPDK + User space TPC/IP stack (F-Stack)
 - Reduces kernel network stack overhead of VoltDB by 85%
- Only two DBMS vendors support kernel-bypass: Yellowbrick and ScyllaDB
- Three Problems
 - Interface-Mismatch: DPDK is a layer-2 stack no transport/routing layer support
 - **Design Limitation**: A DPDK app requires complete control of a NIC
 - Linux tooling are not available on DPDK-managed NIC, making debugging and deployment hard.
 - Engineering and Maintenance: User-space TCP/IP stacks often require DBMS to rewrite their network layer code due to API differences.

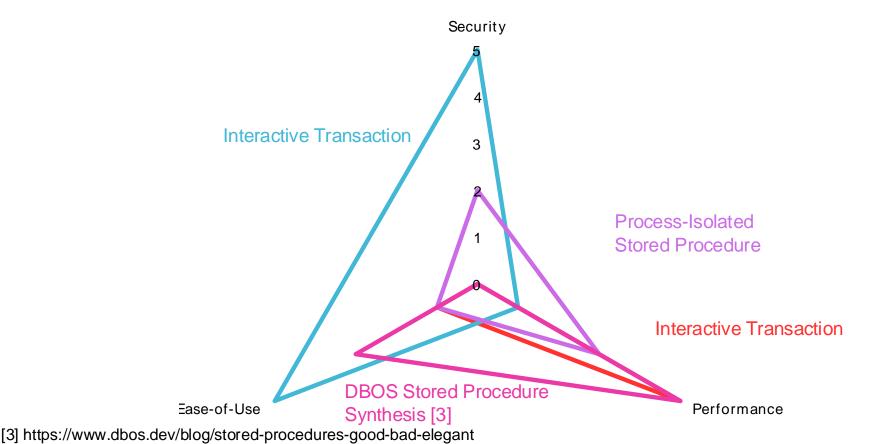
Wish #2: More Exploration in the Trade-off Space



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Conclusion

- We should focus more on intra-DBMS communication and OS network stack.
- We need more usable and efficient kernel bypass abstractions to make larger impact on DBMS.
- We should revisit the debate about stored-procedure and interactive transaction, factoring in security and usability.

